

**ENID SOCCER CLUB
U-16 PLAYING RULES**

August 30, 2010

Playing Time

1. All players in attendance at a match must play at least half the game except for health or disciplinary reasons.
2. For Enid Soccer Club (ESC) league games, coaches shall notify in writing the referee and the opposing coach before the match starts, if a player will not play at least half the match. The notice will become part of the ESC game report.

Exceptions to FIFA for Recreational U-16

1. The Field:
 - A. Length – 60-80 yards, Width – 45-55 yards
 - B. Both teams will occupy the north or west side of the field as appropriate. Spectators from both teams will occupy the south or east sideline.
2. The Ball: Size 5.
3. Number of Players
 - A. Each team will play with a maximum of 8 and a minimum of 7 players on the field at a time, one of which is a goalkeeper.
 - B. Substitutions are allowed at any stoppage of play and are unlimited. Substitutions by either team are allowed for an injury to a player from either team, after a foul, or prior to a goal kick, a corner kick, a throw-in, or a kick-off.
 - C. Each player SHALL play a minimum of 50% of the total playing time.
 - D. Team rosters should have a minimum of 11 players and a maximum of 13 players.
 - E. Teams and games may be coed.
4. Player's Equipment: Conform to FIFA except non-uniform clothing is allowed based on weather conditions; however, uniforms must still distinguish teams.
5. Referee: Registered referee. A referee shall not officiate as a center referee for the U12 age group if he is a U12 head coach, assistant coach, or player unless he has the written approval of both coaches of the game.
6. Assistant Referee: Registered referee or club linesmen/women.
7. Duration of the Game: Conform to FIFA except that the game will be divided into 2 equal halves of 30 minutes. There shall be a halftime interval of 5 minutes.
8. The Start and Restart of Play: Conform to FIFA except all opponents of the team taking the kickoff are 8 yards from the ball until it is in play.

9. Ball In and Out of Play: Conform to FIFA.
10. Method of Scoring: Conform to FIFA.
11. Offside: Conform to FIFA.
12. Fouls and Misconduct: Conform to FIFA.
13. Free Kicks: Conform to FIFA except that opponents must remain at least 8 yards away from the ball until it is in play.
14. Penalty Kick: Conform to FIFA.
15. The Throw-In: Conform to FIFA.
16. The Goal Kick: Conform to FIFA.
17. The Corner Kick: Conform to FIFA except that opponents must remain at least 8 yards away from the ball until it is in play.